

SWAMP BOWL RULES & REGULATIONS

The SWAMP BOWL Committee is responsible for making all rules and regulations pertaining to the SWAMP BOWL Tournament. Any exceptions to the Rules and Regulations shall be at the discretion of a majority of the SWAMP BOWL Committee.

I. SWAMP BOWL ELIGIBILITY RULES

Any person shall be deemed eligible to play in the game if he/she meets the following requirements:

- A. Each player must be a student, alumnus, faculty or staff member of the university.
- B. The names of the six-nine team members must be registered with the Director of the Student Union.
- C. All Risk and Responsibility forms, signed by EACH MEMBER of the team, and the entry fee are due at the **deadline** for the application
- D. After registration, there shall be no substitutions or changes except those granted at the discretion of the Swamp Bowl Committee.
- E. Each organization may enter as many teams as its members wish.
- F. Each player may participate on one and only one team during the tournament.
- G. A person need not be a member of an organization to play on that team. For example, sororities may have male members who are not big brothers, etc.

II. CLOTHING

- A. Shirt and shorts/pants are required.
- B. Closed-toe shoes **MUST** be worn. **NO SANDALS ALLOWED!!!**
- C. All shoes must be duct tape.

III. OFFICERS OF SWAMP BOWL

- A. Rules will be standard regulation volleyball rules.
- B. The Rules Committee. The Swamp Bowl Committee is the Rules Committee. Its duties shall be to secure designated officials, inspect court facilities and make such rules as shall be deemed necessary in order to conduct the game in the safest, quickest and simplest manner. The Rules Committee shall determine the eligibility of registration changes and late registration fees. It shall otherwise act as provided for in the Swamp Bowl Rules and Regulations. Except where otherwise expressly stated, the final decision on all questions arising under the Swamp Bowl Rules and Regulations will be decided by the Rules Committee.
- C. Officials: There shall always be one official stationed at the net. The decisions of the officials are final and without appeal.

IV. THE COURT

The court shall be 30 x 60 feet in measurement.

V. THE NET

The height of the net shall be eight feet.

VI. TIME

- A. A game shall consist of whichever comes first of the following:
 - Regular Tournament Games:
 - A team has 21 points, or
 - Twenty minutes have elapsed on the continuously-running clock
 - Championship Game:
 - Double elimination, i.e. losing team is out after two losses accrued throughout the day
- B. In the event of a tie, with no time left on the clock, the first team to score wins the game. **A TEAM NEED NOT WIN BY TWO POINTS.**

VII. PLAYERS

There shall be a minimum of six maximum of nine players on a team, designated as follows: Right forward, center forward, left forward, right back, center back, and left back.

VIII. POSITIONS

All players except the server shall be within the team's playing area and in correct serving order with no overlapping of adjacent player's front-to-back or side-to-side at the instant the ball is contacted for the serve. No part of one player's body touching the ground shall overlap any part of another player's body touching the ground. After the ball is contacted for the serve, players may move from their positions.

IX. THE GAME

- A. Before beginning the game, the referee shall toss a coin for the two captains. The winner of the toss may choose to take either the first serve during the game, or the choice of the court=s sides. The loser then takes whatever choice is left. At the beginning of subsequent games, the team that received first in the previous game shall serve first in the following game.
- B. At the end of each game of the same match, the teams shall change courts.

X. SERVICE

- A. The order in which the teams are to serve shall be called the serving order.
- B. Either team can score on any serve.
- C. Each server shall continue to serve until the referee calls Side-out.
- D. If a player serves out of turn, side-out shall be called as soon as the mistake is discovered. Any points made on that player's service before the error was discovered shall be canceled. The correction shall be made immediately.
- E. If the mistake in serving order occurs but is not discovered until after the opposing team has served, there shall be no loss of points. On the next dead ball, the serving order shall be corrected immediately.

XI. SIDE-OUT

Side-out shall be called when the serving team fails to return the ball legally. NO POINT is awarded when side-out is called.

XII. REASONS FOR CALLING SIDE-OUT AFTER A LEGAL SERVE HAS BEEN MADE

- A. A player fails to return the ball legally to the opponent's court
- B. A player catches the ball
- C. A player holds the ball (scooping, lifting, shoving shall be considered holding)
- D. A player strikes the ball more than once in succession
- E. A fourth player strikes the ball (except when there has been a simultaneous hit)
- F. A player strikes the ball with any part of the body below the waist or allows the ball to touch any part of the body below the waist
- G. A player touches the net with any part of the body at any time except when the ball is dead
- H. A player reaches under the net and touches the ball or a player of the opposing team when the ball is in play on that side
- I. A player interferes with the play of the opposing team by entering the opponent's court or touching the ground on the opposite side
- J. A player touches the ground on the opposite side of the center line when the ball is in play (one may step on the center line, but not over the center line)
- K. A player persistently delays the game
- L. A player leaves the court without permission from the referee except to retrieve the ball
- M. A player strikes the ball while supported by any other player or object
- N. A player holds or pushes the ball against the net
- O. A player kicks the ball
- P. A player bats the ball against any object or surface within the boundary line

XIII. SUBSTITUTIONS

- A. The actual substitutions shall be made only during a dead ball and without delay. They shall not

- be made after the referee has signaled for the next serve to begin.
- B. The position of the substitute shall be that of the player placed without change in the order of the service.
 - C. A re-entering player shall not return to the game during the same dead ball during which the player was replaced. The re-entering player must assume the original position in relation to the other teammates in the serving order, except in the case of injury when all squad members have played, but none has played in the injured player=s position. In this case, any substitute, otherwise legal, may re-enter at the vacant position, but the injured player shall not re-enter the match.
 - D. An injured player, who is replaced by a substitute who has not previously entered the game at another position, may re-enter the game.

XIV. GENERAL

- A. A player may go out of bounds to play a ball. If a player plays a ball which would have been out of bounds, it is considered good.
- B. A foot fault occurs when the server steps on or over the lines bounding the serving area during the act of serving. Part of the server=s body may be in air over the lines.
- C. A double foul shall be called when players on opposing sides commit a foul simultaneously. In case of a double foul, the ball shall be played over. (A foul committed by a player in the same play at the net in which an opponent also commits a foul, shall be considered a double foul even if the fouls do not occur at the same time.)
- D. Time out may be called by the referee and the ball shall be in play until the whistle is blown by the referee.
- E. Time out for injury may be requested by the coach or team captain at any time the ball is dead. Time outs shall not exceed one minute.
- F. The rest period between games of a match shall be two minutes.
- G. It is not essential for the entire ball to cross the net before being played.
- H. If a ball is driven into the net with such force it causes the net to contact a player on the opposing team, no foul shall be called, and the ball shall continue to be in play.
- I. If the ball is contacted by two players simultaneously, it counts as one hit and either player may make the next hit.
- J. If two or more players from opposing teams hit the ball simultaneously, it shall NOT count as one of the three hits.
- K. A server may hit the ball with one or both hands, opened or closed, or with forearms.
- L. A ball touching a boundary line is good.
- M. Players must be in correct serving order when the ball is served.
- N. Interchange of positions during play is legal. However, it is illegal if a back line player goes to the net to block or spike.
- O. In playing the ball, a player may use any part of his/her body above and including the waist.

XV. CONDUCT

- A. Team members shall be expected to compete fairly without hindering other members in any way to improve their positions in an unjust or unfair manner.
- B. When not playing, team members shall be expected to remain in or as near as possible to their side of the court.

XVI. ACCIDENTS

- A. Should any accident occur during the game, hindering the normal progress of the game or endangering the safety of the team members (as directed by the official), the whistle shall be blown, and all activity shall cease until the injured player(s) is/are off the court.
- B. If a player is unable to continue, an alternate shall be summoned and substituted. In the event that all of the team=s alternates are already playing, the game can be played with the members already on the court.

XVII. DISQUALIFICATIONS

- A. Individuals shall be disqualified from the game for using foul language or if they are obviously under the influence of drugs or alcohol or are either injured or ill.
- B. Team disqualifications shall occur for the following fouls:

1. Fighting
 2. Interference with a game official in the performance of his/her duty
- C. Organizations shall be disqualified for deliberate or flagrant violation of Swamp Bowl Rules and Regulations.
 - D. Disqualifications shall be at the discretion of the officials, and their decisions shall be final and without appeal.
 - E. Disqualified persons or teams shall leave the court immediately.
 - F. Disqualifications shall be reported to the scorekeeper as well as the Swamp Bowl Chairpersons.

XVIII. PENALTIES

All teams must abide by the rules of volleyball and the rules set up by the Swamp Bowl Committee under penalty of forfeiting the game